

# Class 05

## Topics

- Simplestats-like updating for time-varying mean
- More Event Graph Examples
  - Finite Waiting Room
  - No Queue
  - Tandem Queue
- Reading
- Basic Event Graph Modeling

# Multiple Server Queue with Finite Capacity

## Parameters

- $\{t_A\}$  interarrival times
- $\{t_S\}$  service times
- $k$  # servers
- $c$  capacity of queue ( $C > 0$ )

## ● State

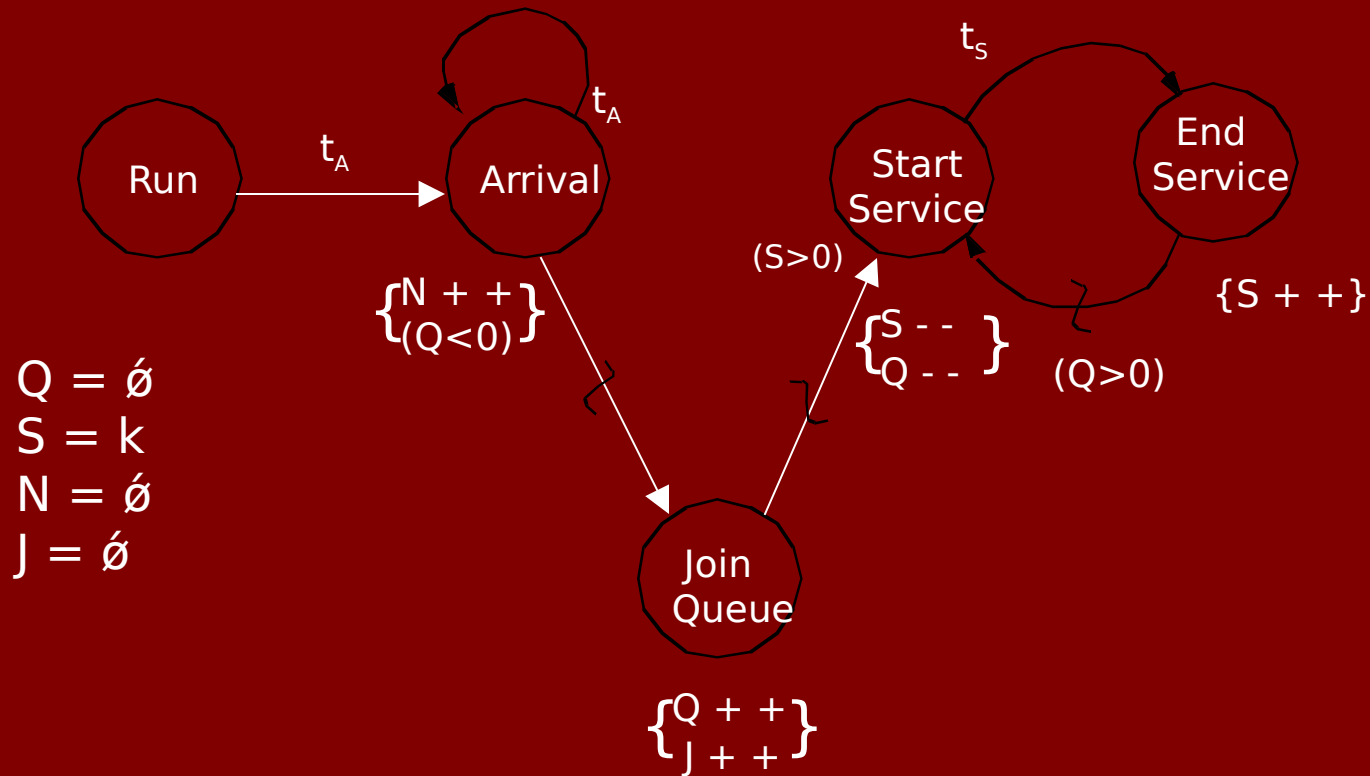
$Q$  = # in queue

$S$  = available servers

$N$  = # arrivals

$J$  = # served

# Event Graph



Discrete Event Simulation Modeling

# Multiple Server Queue With No Queue

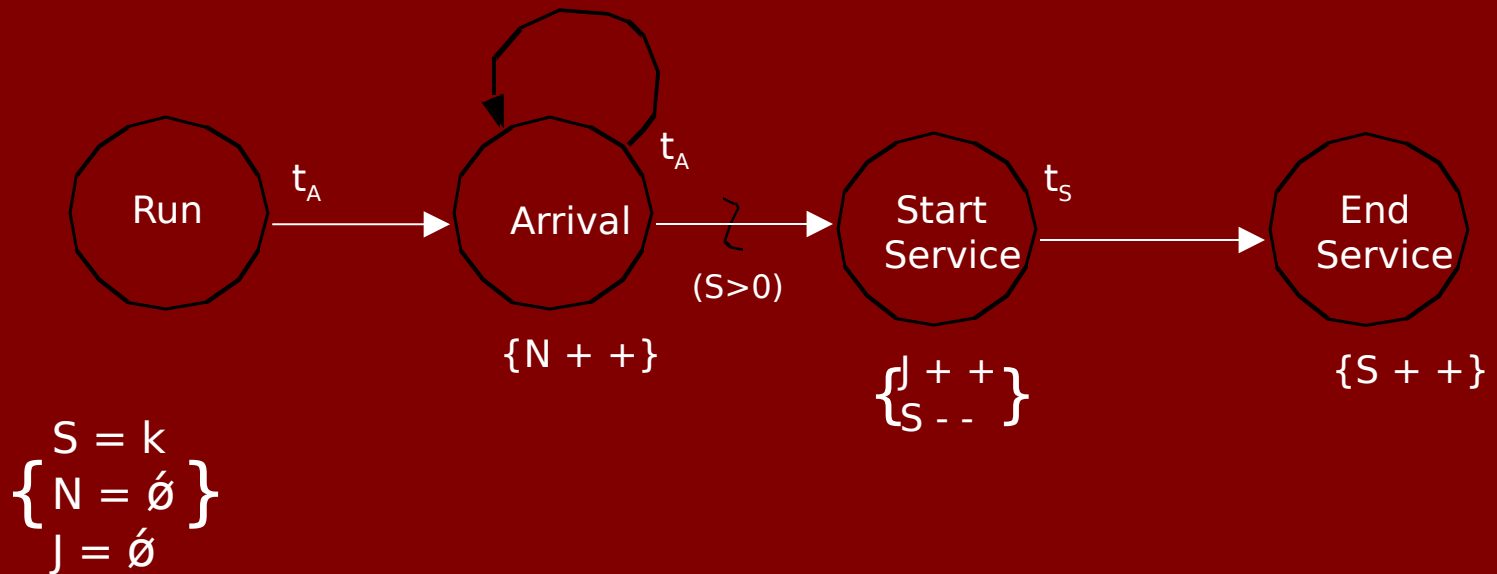
## Parameters

- $\{t_S\}$  service times
- $\{t_A\}$  interval times
- $K$  # servers

## State

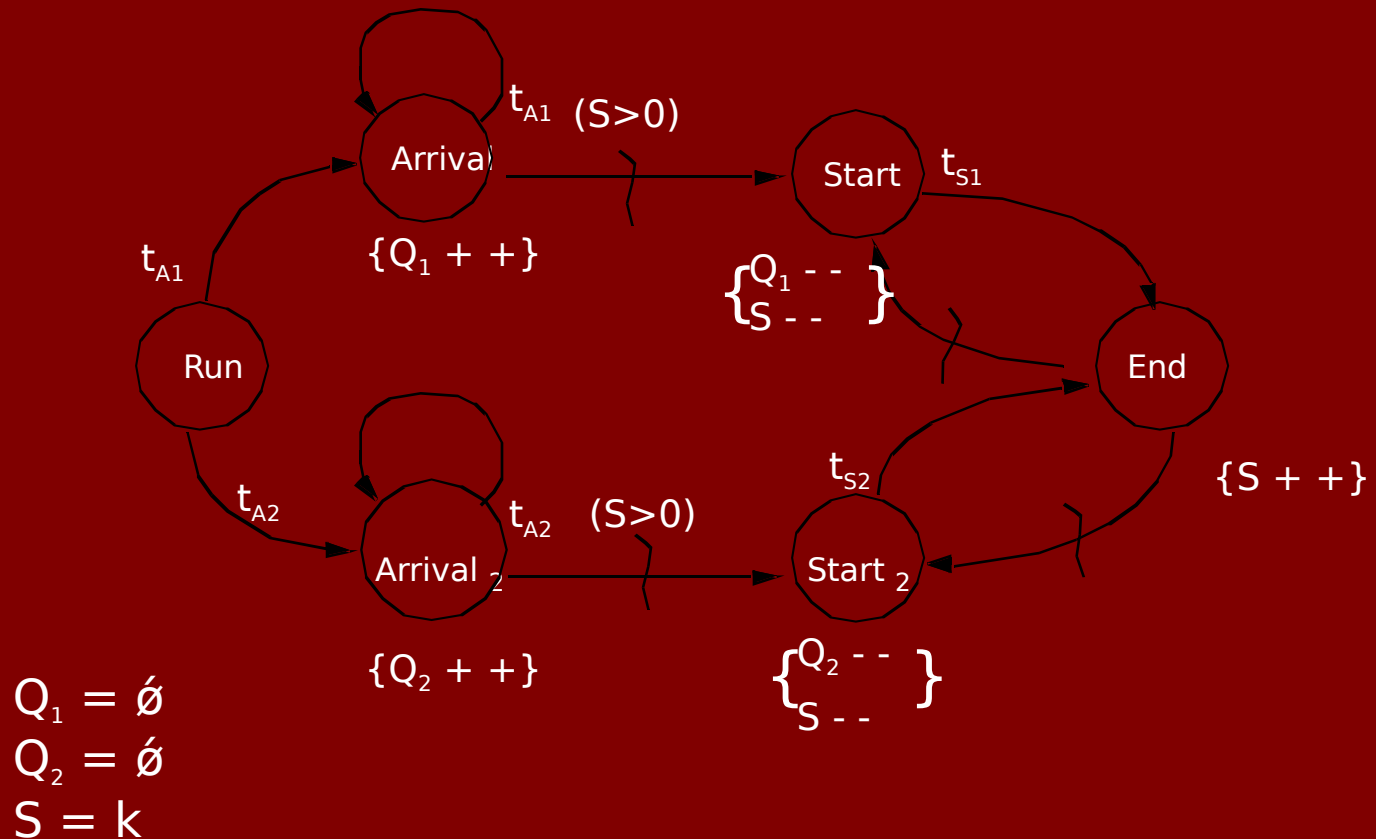
- $S$  # available servers
- $N$  # arrivals
- $J$  # served

# Event Graph



Discrete Event Simulation Modeling

## Two Types of Customer, One Type of Server



# Two Types of Customers, Two Different Service Times

- One type of server
- Priority to type 2 customers

## Parameters

- $\{t_{Ai}\}$  interarrival times for customers of type  $i$  ( $i=1,2$ )
- $\{t_{Si}\}$  server times for customers of type  $i$  ( $i=1,2$ )
- $k_i$  # servers of type  $i$

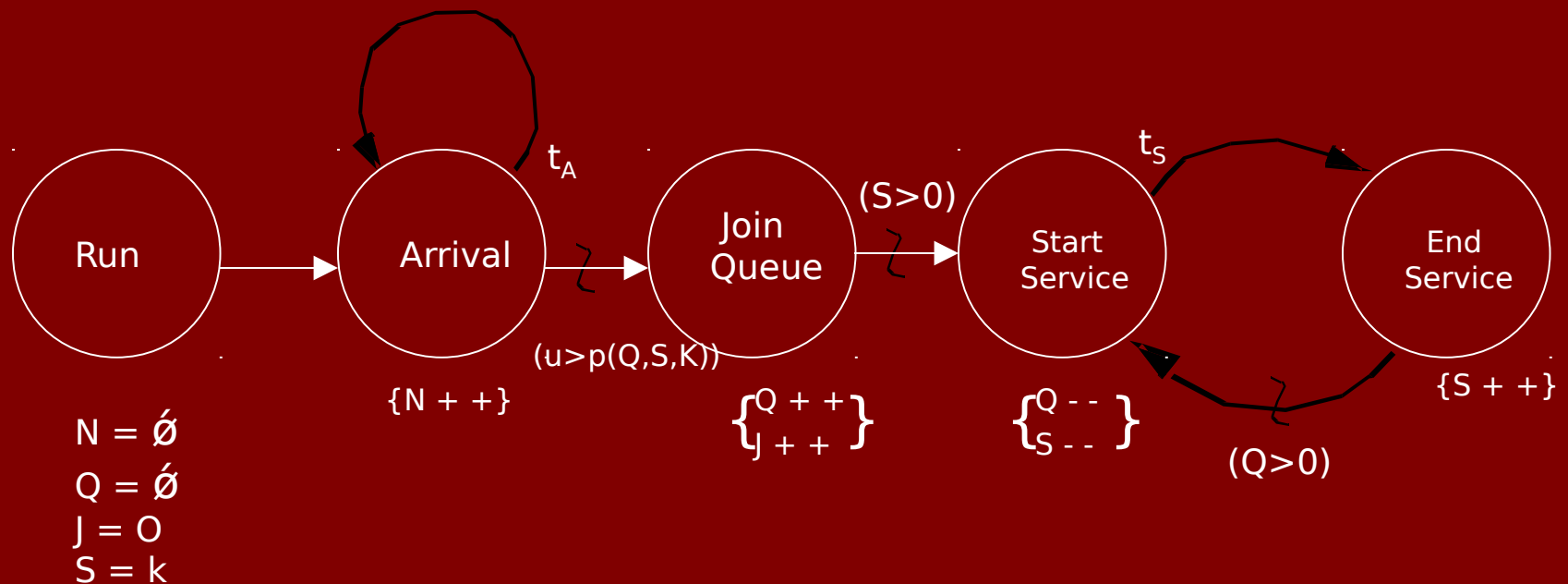
## State

- $Q_i$  = # of customers of type  $i$  ( $i=1,2$ )
- $S$  = # of available servers



# Balking

- Arriving customer balks (i.e., choose not to join the system) with probability  $P(Q,S,K)$



## Parameters

- $\{t_A\}$  interarrival times
- $\{t_s\}$  service times
- $K$  # servers
- $\{A\}$  add??? Un (0,1)
- $p(Q,S,K)$   $P\{\text{Balk}\}$  as a function of  $Q,S,K$

## State

- $N$  # potential customers
- $J$  # customers who join the system
- $Q$  # in system
- $S$  # available servers